

Game Title: I SAW A KRAKEN

Developer: Disputed People Games

Release Date: 31 January 2025

**Game Genre: Action** 

Number of Players: Single Player Software Used: Unity Engine

Platforms: PC (only on Itch.io)

Playable on:

https://disputed-people-games.itch.io/i-saw-a-kraken

## Overview

I Saw a Kraken is a fast-paced boss rush game where you spin around a swirling sea tornado, battling terrifying aquatic bosses with your Viking ship's mighty saw. Developed for the Boss Rush Jam 2025, this action-packed game puts your skills to the test as you face a series of increasingly challenging kraken.

## **Key Features:**

Intense Boss Battles: Face challenging aquatic bosses, each with their own attack patterns and weaknesses.

Swirling Sea Tornado: Navigate the treacherous waters within a swirling sea tornado, adding an extra layer of challenge.

Mighty Viking Ship: Pilot a powerful Viking ship equipped with a devastating saw, perfect for slicing through monstrous foes.

Fast-Paced Action: Experience adrenaline-pumping, high-octane combat that demands quick reflexes and strategic thinking.

Boss Rush Format: Test your skills against a series of bosses in rapid succession.

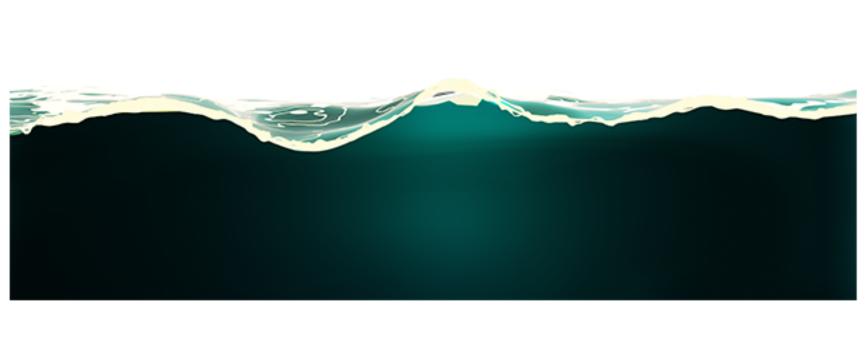
Unique Art Style: Inspired by Clash of Clans art style and the beauty of water surrounding the game.





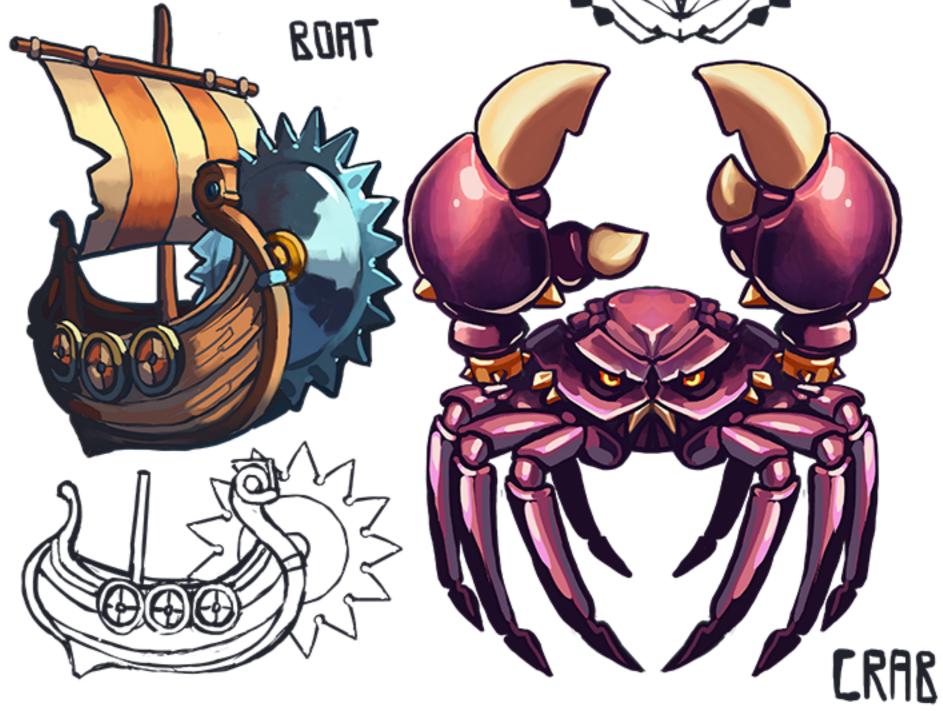


















## **About Disputed People Games:**

Disputed People Games is a passionate and innovative game developmentstudio based in Randburg,
Johannesburg. It's dedicated to creating culturally rich video games that authentically reflect the diverse experiences and perspectives of the African continent

**Developer Information** 

Game Studio: Disputed People Games

Website: www.disputedpeoplegames.com

**Social Media:** 

Instagram- @disputedpeoplegames

Tiktok-@disputedpeoplegames

YouTube-@DisputedPeopleGames

X-@DisputedPeople

**Press Contact:** 

Naledi Ngwenya

**PR Assistant** 

naledi@itthynkgaming.co.za

